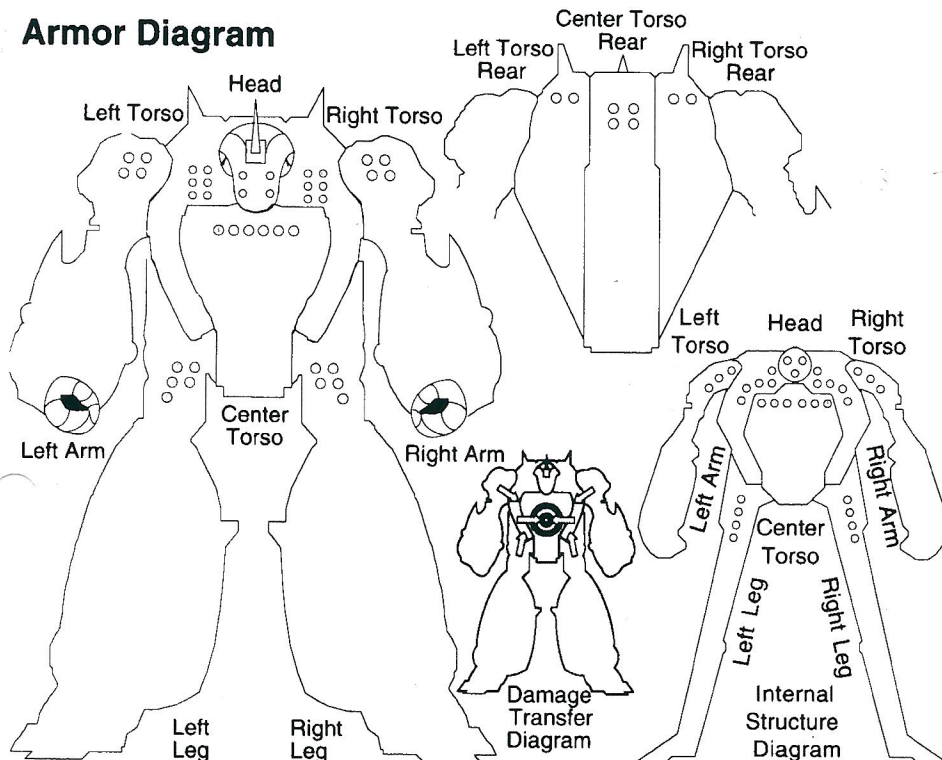


BATTLETECH®

BATTLEMech RECORD SHEET

Armor Diagram



Mech Data	
Type: STG-3R Stinger	Technology Base: Inner Sphere 2479
Tonnage: 20	Movement Points
Walking: 6	Running: 9
Jumping: 6	
Weapons Inventory	
# Type	Loc ^r Ht D Mn S M L
1 Medium Laser	RA 3 5 0 3 6 9
1 Machine Gun	LA 0 2 0 1 2 3
1 Machine Gun	RA 0 2 0 1 2 3
Ammo Type	Rounds
Machine Gun	200
Total Single Heat Sinks: 10 ○○○○○○○○○○	
<input type="checkbox"/> Operational <input type="checkbox"/> Disabled	
Warrior Data	
Name: <u>Kaz Delorini</u>	
Gunnery Skill: <u>4</u>	Piloting Skill: <u>5</u>
Hits Taken	1 2 3 4 5 6
Conscious #	3 5 7 10 11 Dead
Heat Scale	
30	SHUTDOWN
29	
28	Ammo Explosion, avoid on 8+
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points
19	Ammo Explosion, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points
9	
8	+1 Modifier to Fire
7	
6	
5	-1 Movement Points
4	
3	
2	
1	
0	

Left Arm	Critical Hit Table	Right Arm
1. Shoulder 2. Upper Arm Actuator 3. Lower Arm Actuator 4. Hand Actuator 5. Machine Gun 6. Roll Again 1. Roll Again 2. Roll Again 3. Roll Again 4. Roll Again 5. Roll Again 6. Roll Again	Head 1. Life Support 2. Sensors 3. Cockpit 4. Roll Again 5. Sensors 6. Life Support Center Torso 1. Engine 2. Engine 3. Engine 4. Gyro 5. Gyro 6. Gyro	1. Shoulder 2. Upper Arm Actuator 3. Lower Arm Actuator 4. Hand Actuator 5. Medium Laser 6. Machine Gun 1. Roll Again 2. Roll Again 3. Roll Again 4. Roll Again 5. Roll Again 6. Roll Again
Left Torso 1. Jump Jet 2. Jump Jet 3. Jump Jet 4. Heat Sink 5. Heat Sink 6. Heat Sink 1. Roll Again 2. Roll Again 3. Roll Again 4. Roll Again 5. Roll Again 6. Roll Again	1. Gyro 2. Engine 3. Engine 4. Engine 5. Ammo (MG) 200 6. Roll Again	Right Torso 1. Jump Jet 2. Jump Jet 3. Jump Jet 4. Heat Sink 5. Heat Sink 6. Heat Sink 1. Roll Again 2. Roll Again 3. Roll Again 4. Roll Again 5. Roll Again 6. Roll Again
Left Leg 1. Hip 2. Upper Leg Actuator 3. Lower Leg Actuator 4. Foot Actuator 5. Roll Again 6. Roll Again	Engine Hits ○○○ Gyro Hits ○○○ Sensor Hits ○○○ Life Support ○	Right Leg 1. Hip 2. Upper Leg Actuator 3. Lower Leg Actuator 4. Foot Actuator 5. Roll Again 6. Roll Again

Cost 1,615,440

