Bonus +10 000
(Syst) Armour Repair

UNIT WORKSHEET

COMPANY NAME: Delta Aliance

BASE COST: _____

MONTHLY SALARY: N/A

NUMBER OF COMBATANT SQUADS: 4

TOTAL NUMBER OF SQUADS: 7

MORALE: _____

REPUTATION: _____

AEROSPACE VALUE: _____

MANEUVER VALUE: _____

COMBAT VALUE: _____

MONTHLY SUPPLIES: _____
500 C-BILLS/SQUAD (INCLUDING TECHS)

OVERHEAD (____%): _____
CHOSEN PERCENTAGE X (SALARY + SUPPLIES)

MAINTENANCE COST: _____
SP REQUIRED: _____
SP GENERATED _____
SP DEFICIT: _____

Pallets
1,5 M C-1
50 % [illegible]
40 % Salvage
20 % [illegible]
20 k /m (Tek) -> 300 000

TOTAL MONTHLY EXPENSES: _____

1 SUBUNIT/NAME	2 UNIT TYPE	3 EXPERIENCE	4 CONDITION	5 UP COST	6 SALARY (C-BILLS)	7 SP REQUIRED	8 MORALE	9 REPUTATION	EXPERIENCE	COST	SALARY	SP GENERATED	SP DEFICIT	AEROSPACE VALUE	MANEUVER VALUE	COMBAT VALUE	TECH
Command Lance	M.Mech		N			25		2									Assassin 21
	M.Mech		N			25		2									Clint 2-3T
	L.Mech		N			15		1									Wasp 1D
	L.Mech		N			15		1									Stinger 3R
Storage	L.Mech		S			30		1									Commando
	L.Mech		S			30		1									WSP 1A
Support																	
40 x Vet Tech											750						
Vet Mech W	H.Mech					120											Marauder

PERMISSION GRANTED TO PHOTOCOPY FOR PERSONAL USE

Talons : 1 000 000

Tot 233 500

Jump 20 x 10 000 = 200 000 x 0,5 = 100 000

Drop 60 000 x 0,5 = 30 000

Tech 30 000 kk x 3 = 90 000

4 500 kk supply x 3 = 13 500