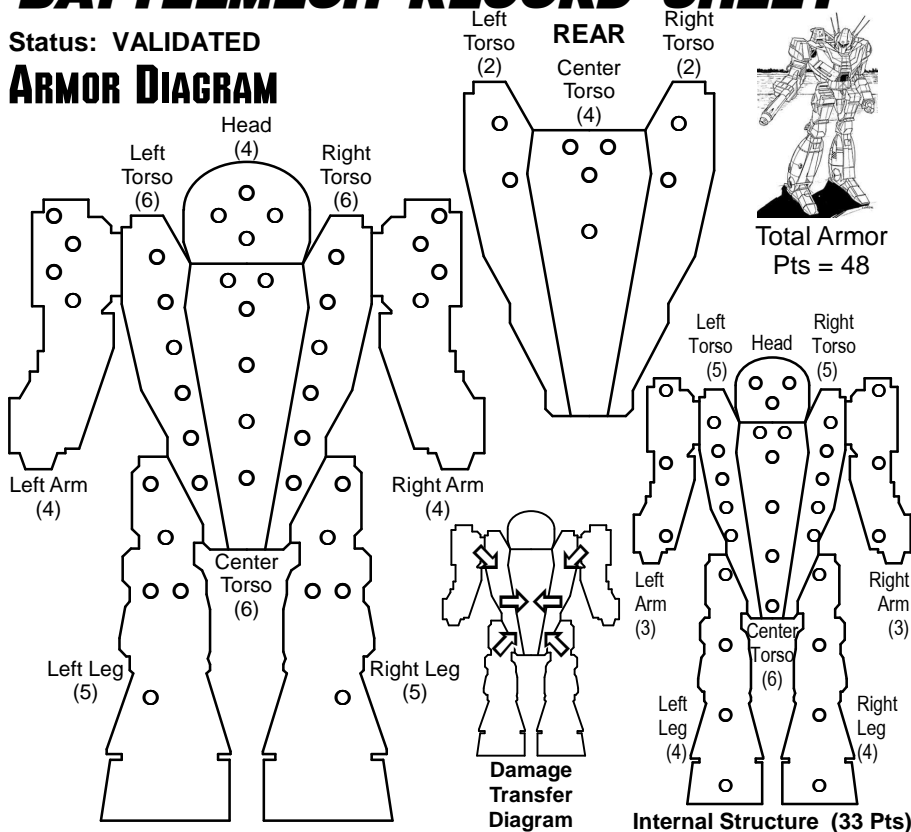


# BATTLETECH®

## BATTLEMECH RECORD SHEET

Status: **VALIDATED**

### ARMOR DIAGRAM



Total Armor Pts = 48

### 'MECH DATA

Type: **Wasp WSP-1A**

Mass: **20 tons**

Movement Points: Tech, Config. & Level:

Walking: **6**

Running: **9**

Jumping: **6**

Inner Sphere

Biped 'Mech

Level 1 / 3025

### Weapons Inventory: (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Medium Laser	RA	3	5	-	3	6	9
1	SRM 2	LL	2	2/hit	-	3	6	9

Ammo Type: SRM 2      Rounds: 50      BV: 7

Total Heat Sinks: **10 Single**

oooooooooooo

Auto Eject:

Operational

Weapon Heat:

Disabled

(5)

### WARRIOR DATA

Name: \_\_\_\_\_

Gunnery Skill: \_\_\_\_\_      Piloting Skill: \_\_\_\_\_

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

### HEAT SCALE

30	Shutdown
29	
28	Ammo Explosion, avoid on 8+
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points
19	Ammo Explosion, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points
9	
8	+1 Modifier to Fire
7	
6	
5	-1 Movement Points
4	
3	
2	
1	
0	



### CRITICAL HIT TABLE

#### Left Arm

- 1, Shoulder
- 2, Upper Arm Actuator
- 3, Lower Arm Actuator
- 4, Hand Actuator

1-3

- 5,
- 6,

4-6

- 1,
- 2,
- 3,
- 4,
- 5,
- 6,

#### Left Torso

- 1, Ammo (SRM 2) 50
- 2, Jump Jet
- 3, Single Heat Sink
- 4, Single Heat Sink
- 5, Single Heat Sink

1-3

- 6,

4-6

- 1,
- 2,
- 3,
- 4,
- 5,
- 6,

#### Left Leg

- 1, Hip
- 2, Upper Leg Actuator
- 3, Lower Leg Actuator
- 4, Foot Actuator
- 5, SRM 2
- 6, Jump Jet

#### Head

- 1, Life Support
- 2, Sensors
- 3, Cockpit
- 4,
- 5, Sensors
- 6, Life Support

1-3

- 6,

4-6

- 1,
- 2,
- 3,
- 4,
- 5,
- 6,

#### Center Torso

- 1, Fusion Engine
- 2, Fusion Engine
- 3, Fusion Engine
- 4, Gyro
- 5, Gyro
- 6, Gyro
- 1, Gyro
- 2, Fusion Engine
- 3, Fusion Engine
- 4, Fusion Engine
- 5, Jump Jet
- 6, Jump Jet

Engine Hits ○ ○ ○

Gyro Hits ○ ○

Sensor Hits ○ ○

Life Support ○

Battle Value: **336**

Weapon Value: **85 / 85**

Cost, C-Bills: **1 646 640**

#### Right Arm

- 1, Shoulder
- 2, Upper Arm Actuator
- 3, Lower Arm Actuator
- 4, Hand Actuator
- 5, Medium Laser

1-3

- 6,

4-6

- 1,
- 2,
- 3,
- 4,
- 5,
- 6,

#### Right Torso

- 1, Jump Jet
- 2, Single Heat Sink
- 3, Single Heat Sink
- 4, Single Heat Sink

1-3

- 5,
- 6,

4-6

- 1,
- 2,
- 3,
- 4,
- 5,
- 6,

#### Right Leg

- 1, Hip
- 2, Upper Leg Actuator
- 3, Lower Leg Actuator
- 4, Foot Actuator
- 5, Jump Jet
- 6,